Interactive Shader Development - DTU Orbit (17/10/2019)

Interactive Shader Development

**General information**
Publication status: Published
Organisations: Department of Informatics and Mathematical Modeling, Image Analysis and Computer Graphics, Over The Edge Entertainment
Contributors: Jensen, P. D. E., Francis, N., Larsen, B. D., Christensen, N. J.
Publication date: 2007

**Host publication information**
Title of host publication: Proceedings of the 2007 ACM Siggraph Symposium on Video Games: Sandbox 07
Source: orbit
Source ID: 224036
Research output: Chapter in Book/Report/Conference proceeding › Article in proceedings – Annual report year: 2007 › Research › peer-review