Body-Worn Antennas for Body-Centric Wireless Communications

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Abstract—Ear-to-ear (E2E) on-body propagation and on-body antennas for body-centric wireless communications are presented.

I. INTRODUCTION

Body-centric wireless communications have received much attention in the literature in recent years. This is due to the rise of small body-worn devices, which need to communicate wirelessly in order to offer improved functionality to the user. The Industrial, Scientific and Medical (ISM) band at 2.4 GHz is license free worldwide, and is therefore used to enable many Wireless Body Area Network (WBAN) applications. Additionally, all modern mobile phones are already equipped to communicate at 2.4 GHz by the use of the widespread Bluetooth® protocol.

Hearing Instruments (HIs) are a good example of such small body-worn devices, that have become increasingly advanced in recent years. Modern top-line HIs are thus expected to be able to communicate wirelessly with mobile accessories, such as audio streamers and mobile phones. Furthermore, the binaurally fitted HIs are needed to communicate wirelessly with each other, ear-to-ear, in order to synchronize the amplification settings between the HIs. Further, it is possible to obtain audiological advantages, which, e.g. eases conversation in noisy areas. In order to conserve power, the accessory-link and the ear-to-ear link need to utilize the same radio and antenna. The challenge in using 2.4 GHz is that the head is lossy at these frequencies, with a skin depth \( \delta_s \approx 21 \text{ mm} \) [1], [2]. Therefore, the energy cannot propagate through the head. Instead the energy propagates around the head as creeping waves [2], [3].

The HIs can be classified in four main types, see Fig. 1. The Behind-The-Ear (BTE) and the Receiver-In-the-Ear (RIE) HIs sit behind the ear, as shown in Fig. 1a and Fig. 1b, respectively. The In-The-Ear (ITE) and In-The-Canal (ITC) types are custom–made to fit the individual ear canals, and are shown in Fig. 1c and Fig. 1d, respectively. Common to all four types is that they are generally made as small as possible, in an effort to conceal the devices.

The early work on body-worn antennas and propagation mainly involved off-body antennas and propagation, for use with devices such as mobile phones. These handsets and their antennas were rather large, since size was dictated by other components than the antenna. By comparison, todays body-worn devices are vanishingly small; A development that is driven by the availability of ever smaller electronic components. Thus, due to their small size compared to the wavelength at 2.4 GHz, the HIs can be be viewed almost as point sources, which can be leveraged as a vehicle to explore the on-body propagation.

In this presentation, the characteristics of the ear-to-ear on-body propagation will be reviewed. Additionally, some of the many examples of body-worn antennas found in the literature will be reviewed, e.g., [4]–[23], including some that...
are suitable for use in small body-worn devices, such as HIs.

II. EAR-TO-EAR ON-BODY PROPAGATION

The 2.4 GHz ear-to-ear propagation effects have been investigated in [25], [26], where the ear-to-ear on-body path gain was measured on the Specific Anthropomorphic Mannequin (SAM) head model. It was shown that the electromagnetic waves creep around the head along different paths, and combine in an interference pattern that determines the ear-to-ear path gain. To illustrate the creeping waves, a realistic SAM head with ears was used and a small antenna was placed behind each ear [24]. The SAM head and the simulated electric field that is radiated from the antenna are shown in Fig. 2a and 2b, respectively. The electric field vectors are seen to be normal to the surface of the head and the creeping waves are seen to propagate along the surface of the head. Two plots of the Poynting vector a few millimeters above the head are shown for two vector arrow sizes to illustrate the orientation along the head surface and the interference pattern, see Fig. 2c and Fig. 2d, respectively. Thus, the on-body propagation can propagate along multiple paths around the human body, to combine in a pattern of constructive or destructive interference, which in general will depend on the shape of the body, the position of the antenna, and the on-body radiation pattern of the antenna.

To find the attenuation experienced by the wave as it creeps around the head, it is modelled as a series of elliptical cylinders. The attenuation for one path is [27], [28]

\[ W = e^{-L}, \]

where \( L \) is the complex attenuation in neper on an elliptical PEC cylinder given by [29]

\[ L = \sqrt{\frac{k_0}{2}} \left( \frac{3\pi ab}{8} \right)^2 e^{j\pi} \int_{\varphi_1}^{\varphi_2} \frac{ab}{(a^2 \cos^2 \varphi + b^4 \sin^2 \varphi) (a^2 \cos^2 \varphi + b^2 \sin^2 \varphi)^\frac{1}{2}} d\varphi, \]

(2)

where \( a \) is the major axis and \( b \) is the minor axis of the elliptical cylinder, \( \varphi_1 \) and \( \varphi_2 \) are the angles on the elliptical cylinder and the angle that the waves creeps on the cylinder is \( \varphi_2 - \varphi_1 \) thus the path length \( d \) that the wave travels along the surface of the elliptical cylinder head is [29], [30]

\[ d = ab \int_{\varphi_1}^{\varphi_2} \sqrt{\frac{a^4 \cos^2 \varphi + b^4 \sin^2 \varphi}{(a^2 \cos^2 \varphi + b^2 \sin^2 \varphi)^\frac{3}{2}}} d\varphi. \]

(3)

The waves that creep around the head can then be modeled as a sum of \( N \) waves that each travel along an elliptical path \( n \) on the head of path length \( d_n \). The ear-to-head on-body path gain \( \frac{P_R}{P_T} \) can then be expressed as [30]

\[ \frac{P_R}{P_T} = \frac{\lambda_0^2}{4\pi^2} \left| \frac{2\pi}{\alpha_N - \alpha_1} \sum_{n=1}^{N} \sqrt{G_{T,n}G_{R,n} e^{-L_n \alpha - jk_0 d_n}} \right|^2 \Delta\alpha, \]

(4)

where \( \lambda_0 \) and \( k_0 \) are the wavelength and wave number in free space, respectively. Each of the creeping waves are weighted by the on-body gain that is associated with the \( n^{th} \) path for the transmitter and the receiver antenna, \( G_{T,n} \) and \( G_{R,n} \), respectively. The \( N \) creeping wave contributions to the received signal are then weighted by \( \Delta \alpha \) and added, which is essentially a numerical integration over the angle \( \alpha \). In [30] it is shown that an accurate model can be obtained for \( N = 50 \) paths.

III. ON-BODY ANTENNAS

Body-worn antennas can be classified into on-body and off-body antennas. To obtain a high on-body path gain \((\mid S_{21}\mid)\) the on-body antenna is to radiate such that the electric field is perpendicular to the surface of the body, see Fig. 3b. This will ensure an efficient launch of a creeping wave [3], [31]–[33]. Further, the antenna should radiate along the surface of the body. Many on-body antennas have been presented in the literature, e.g., [4]–[9], [15], [24], [34]–[36]. However, to be useful, e.g., in HIs, the antenna must be physically small in order to fit the devices—but not necessarily electrically small at 2.4 GHz.

The on-body antennas can be realized as either unbalanced or balanced antennas. Five examples are shown in Fig. 4 and 5, respectively. In Fig. 4a and 4b are shown two unbalanced antennas, a straight monopole antenna that rests on top of...
the ear and a meandered monopole antenna that is fed at the center of the side of the ground plane. Two examples of balanced antennas are shown in Fig. 4c and 4d, respectively; one antenna with two parallel, circular plates, see Fig. 4c; and one with two parallel rings, see Fig. 4d. A magnetic dual, a meandered slot loop is shown in Fig. 5. In Fig. 6 is shown the current distribution on the unbalanced monopole shown in Fig. 4a. It is seen that the current runs tangentially to the head, high and low current density is shown in red and blue, respectively. In Fig. 7 is shown a prototype of the on-body antenna in Fig. 4c fitted with a balun.

It was shown in [30] that an on-body radiation pattern that optimizes the ear-to-ear on-body path gain can be synthesized. The radiation pattern synthesis is shown in Fig. 8. The on-body radiation pattern was synthesized as a weighted sum of the first six spherical wave mode expansion coefficients, $Q_j$, in order to emulate an electrically small antenna. The mode weights were found by the use of a genetic algorithm in combination with the ear-to-ear path gain model described above. The optimization was converged after 100 iterations of the genetic algorithm, see Fig. 8a. The weights of the spherical wave expansion coefficients, $Q_j$, are shown in Fig. 8b. The synthesized on-body radiation pattern is shown in Fig. 8c, with the orientation of the SAM head indicated by the dotted line.

IV. CONCLUSION

Ear-to-ear on-body propagation has been reviewed with illustrations of creeping waves on a realistic specific anthropomorphic mannequin (SAM) head with ears. A theoretical model for the E2E on-body path gain was presented. Different types of on-body antennas have been presented along with an on-body radiation pattern that is synthesized by the use of spherical wave expansion in order to optimize the E2E on-body path gain.

REFERENCES


