Recent exact algorithms for solving the vehicle routing problem under capacity and time window constraints

Baldacci, Roberto; Mingozzi, Aristide; Roberti, Roberto

Published in:
European Journal of Operational Research

Link to article, DOI:
10.1016/j.ejor.2011.07.037

Publication date:
2012

Document Version
Publisher's PDF, also known as Version of record

Link back to DTU Orbit

Citation (APA):

General rights
Copyright and moral rights for the publications made accessible in the public portal are retained by the authors and/or other copyright owners and it is a condition of accessing publications that users recognise and abide by the legal requirements associated with these rights.

- Users may download and print one copy of any publication from the public portal for the purpose of private study or research.
- You may not further distribute the material or use it for any profit-making activity or commercial gain
- You may freely distribute the URL identifying the publication in the public portal

If you believe that this document breaches copyright please contact us providing details, and we will remove access to the work immediately and investigate your claim.
1. Introduction

Vehicle routing problem (VRP) is a generic name given to a whole class of problems involving the design of optimal routes for a fleet of vehicles to service a set of customers subject to side constraints. The VRP is a central problem in the physical delivery of goods and services. In practice, several variants of the VRP exist, depending on the nature of the transported goods, the quality of service required, and the characteristics of customers and vehicles. Some typical complications are heterogeneous vehicles located at different depots, customers incompatible with certain vehicle types, customers accepting delivery within specified time windows, multiple-day planning horizons and vehicles performing multiple routes. In all cases, the objective is to supply the customers at minimum cost.

The simplest and most studied member of the VRP family is the capacitated VRP (CVRP). In the CVRP, a fleet of identical vehicles located at a central depot has to be optimally routed to supply a set of customers with known demands. Each vehicle can perform at most one route and the total demand of the customers visited by a route cannot exceed the vehicle capacity. Another important variant of the VRP is the VRP with time windows (VRPTW) that generalizes the CVRP by imposing that each customer is visited within a specified time interval, called time window.

Several heuristics have been proposed for the CVRP and its variants in the literature. For surveys of both exact and heuristic methods for these VRPs up to 2002, the reader is referred to Toth and Vigo (2002).

In this paper, we survey the most effective exact methods proposed for the CVRP and the VRPTW in the literature in the last ten years. Section 2 reviews exact methods for the CVRP while Section 3 deals with exact methods for the VRPTW. Conclusions are reported in Section 4.

2. The capacitated vehicle routing problem (CVRP)

The CVRP can be described as follows. An undirected graph \( G = (V,E) \) is given where \( V = \{0,1,\ldots,n\} \) is the set of \( n + 1 \) vertices and \( E \) is the set of edges. Vertex 0 represents the depot, and the vertex set \( V = V \setminus \{0\} \) corresponds to \( n \) customers. A nonnegative cost \( d_{ij} \) is associated with each edge \( (i,j) \in E \). Each customer \( i \in V \) requires a supply of \( q_i \) units of goods from depot 0 (we assume \( q_0 = 0 \)). A set of \( m \) identical vehicles of capacity \( Q \) is stationed at the depot and must be used to supply the customers. A route is defined as a least-cost elementary cycle \( R = (0,i_1,\ldots,i_m,0) \) of graph \( G \) passing through the depot and such that the total demand of the customers visited does not exceed the vehicle capacity. The cost \( c(R) \) of a route is equal to the cost of the solution to the Traveling Salesman Problem (TSP) defined by the set \( R \) of vertices.

The CVRP is to design \( m \) routes of minimum cost, one for each vehicle, so that all customers are visited exactly once; the CVRP is \( \mathcal{NP} \)-hard as it is a natural generalization of the TSP.

Many formulations have been proposed for the CVRP (see Achuthan and Caccetta, 1991; Toth and Vigo, 2002; Kara et al., 2004), but not all of them have been used to derive exact algorithms. Currently, the most successful exact methods for the CVRP are based on the two-index flow formulation, the two-commodity flow formulation.
proposed by Baldacci et al. (2004), and the set partitioning formulation proposed by Balinski and Quandt (1964). These algorithms are described in Sections 2.1 and 2.2. In Section 2.3, a comparison of the computational performances of these algorithms is reported.

2.1. Branch-and-cut algorithms

The branch-and-cut (BC) algorithms for the CVRP are based either on the two-index flow or the two-commodity flow formulation.

Let $S = \{S : S \subset V, |S| \geq 2\}$, and let $q(S) = \sum_{x \in S} q_x$ be the total demand of customers in $S \in S$ and $k(S)$ the minimum number of vehicles of capacity $Q$ needed to service all customers in $S$. Moreover, let $\delta(S)$ be the cutset defined by $S$ (i.e., $\delta(S) = \{(i,j) \in E : i \in S, j \not\in S$ or $i \not\in S, j \in S\}$).

Let $x_{ij}$ be an integer variable that takes value in $\{0,1\}$, for all $(i,j) \in E \setminus \{(0,0) : j \in V\}$, and value in $\{0,1,2\}$, for all $(0,j) \in E$, with $x_{ij} = 1$ when edge $(i,j)$ is traversed and $x_{ij} = 2$ when the single customer route $(0,j,0)$ is in the solution.

The two-index vehicle flow formulation of the CVRP is as follows.

$$z(F) = \min \left\{ \sum_{(i,j) \in E} d_{ij}x_{ij} \right\}$$

subject to:

$$\sum_{(i,j) \in \delta(h)} x_{ij} = 2, \quad \forall h \in V,$$  (2)

$$\sum_{(i,j) \in S} x_{ij} \geq 2k(S), \quad \forall S \in S,$$  (3)

$$\sum_{(i,j) \in V} x_{ij} = 2m,$$  (4)

$$x_{ij} \in \{0,1,2\}, \quad \forall (i,j) \in E \setminus \{(0,0) : j \in V\},$$  (5)

$$x_{ij} \in \{0,1,2\}, \quad \forall (0,j) \in E, \quad \forall j \in V.$$  (6)

Constraints (2) are the degree constraints for each customer, and constraints (3) are the capacity constraints. Whenever $k(S) = q(S)/Q$, constraints (3) are called fractional capacity inequalities. Constraint (4) states that $m$ vehicles must leave and return to the depot.

The LP-relaxation of $F$ can be strengthened if $k(S)$ is computed as $k(S) = q(S)/Q$, where $|x|$ denotes the smallest integer not less than $x$. In this case, constraints (3) are called rounded capacity constraints. Several authors have proposed valid inequalities to reinforce the lower bound achieved by the LP-relaxation of $F$. Some of these inequalities are derived by extending, to formulation $F$, the successful results of polyhedral combinatorics developed for the TSP (see Grötschel and Padberg, 1985).

Augerat et al. (1995) were the first to describe an exact BC algorithm for the CVRP based on formulation $F$ strengthened by valid inequalities such as the generalized capacity constraints, hypotour inequalities, comb inequalities, path-bin inequalities. The BC algorithm of Augerat et al. (1995) was able to solve, for the first time, a CVRP instance involving 135 customers. An improved version of the BC algorithm of Augerat et al. (1995) is described in Naddef and Rinaldi (2002).

Ralphs et al. (2003) described a BC algorithm based on the two-index formulation and on the addition of rounded capacity constraints in a cutting plane fashion.

Lysgaard et al. (2004) described a BC algorithm based on formulation $F$, strengthened by valid inequalities, including the rounded capacity, generalized capacity, framed capacity, strengthened comb, multistar, partial multistar, extended hypotour inequalities, and Gomory mixed integer cuts. Their BC algorithm solved several instances not solved by Augerat et al. (1995).

Baldacci et al. (2004) proposed a two-commodity flow formulation of the CVRP which extends the TSP model introduced by Finke et al. (1984). This formulation requires, for each edge $(i,j) \in E$, a binary variable $x_{ij}$ that is equal to 1 if the edge is in the solution, and two variables $y_{ij}$ and $y_{ji}$ representing the vehicle load and the empty vehicle space (i.e., $y_{ij} = Q - y_{ji}$) on edge $(i,j)$, whenever $x_{ij} = 1$. The resulting model involves $(2n + |E| + 3)$ constraints. It can be shown that (i) any solution $(x,y)$ of the LP-relaxation of this model is also a feasible solution of the LP-relaxation of $F$ when $k(S) = q(S)/Q$ is used in constraints (3), and (ii) $(x,y)$ satisfies the generalized multistar inequalities not implied by $F$.

Baldacci et al. (2004) described a BC algorithm based on this model using only rounded capacity inequalities and reported computational results showing that their BC algorithm is competitive with the algorithm of Naddef and Rinaldi (2002).

2.2. Algorithms based on the set partitioning formulation

The Set Partitioning (SP) formulation of the CVRP was originally proposed by Balinski and Quandt (1964) and associates a binary variable with each feasible route. The Balinski and Quandt formulation is the following.

Let $R$ be the index set of all routes. Let $a_{ij}$ be a binary coefficient equal to 1 if vertex $i \in V$ belongs to route $\ell \in R$ and 0 otherwise (note that $a_{00} = 1, \forall \ell \in R$). Each route $\ell \in R$ has an associated cost $c_{\ell}$ which is the sum of the costs of the edges traversed. Let $\xi_{\ell}$ be a binary variable that is equal to 1 if route $\ell \in R$ is in the optimal solution and 0 otherwise.

Model SP is as following:

$$z(SP) = \min \sum_{\ell \in R} c_{\ell} \xi_{\ell}$$

subject to:

$$\sum_{\ell \in R} \xi_{\ell} = m,$$  (8)

$$\sum_{\ell \in R} a_{0\ell} \xi_{\ell} = 1, \quad \forall i \in V,$$  (9)

$$\xi_{\ell} \in \{0,1\}, \quad \forall \ell \in R.$$  (10)

Constraint (8) requires that at most $m$ routes are selected, and constraints (9) specify that each customer $i \in V$ must be covered by one route.

In the following, we use $R_\ell$ and $E(R_\ell)$ to indicate the subset of vertices of graph $G$ visited and the edges traversed by route $\ell \in R$, respectively.

Formulation SP cannot be used directly to solve nontrivial CVRP instances because of the large number of potential routes. Model SP is very general and can take into account several route constraints (e.g., time windows) because the route feasibility is implicitly considered in the definition of the route set $R$.

The optimal solution cost of the LP-relaxation of SP, called LSP, dominates the lower bounds provided by the LP-relaxation of formulation $F$ when $k(S) = q(S)/Q$ (see Baldacci et al., 2004) because any LSP solution implicitly satisfies a variety of valid inequalities that are not implied by the LP-relaxation of $F$. In particular, Baldacci et al. (2004) have shown that LSP implies fractional capacity, generalized large multistar and knapsack large multistar inequalities. Letchford and Salazar González (2006) have shown that LSP implies some hypotour-like inequalities by projection.

Moreover, Baldacci et al. (2004) have shown that any SP solution $\xi$ can be transformed into an $F$ solution $x$ by setting:

$$x_{ij} = \sum_{\ell \in R} \eta_{ij\ell} \xi_{\ell}, \quad \forall (i,j) \in E,$$  (11)

where the coefficients $\eta_{ij\ell}$ are defined as follows: (i) if $\ell$ is a single customer route $(0,h,0)$ then $\eta_{ij\ell} = 2$ and $\eta_{ji\ell} = 0$, $\forall (i,j) \in E \setminus \{(0,h) \}$; (ii) if $\ell$ is not a single customer route, then $\eta_{ij\ell} = 1$, $\forall (i,j) \in E(R_\ell)$, and $\eta_{ji\ell} = 0$, $\forall (i,j) \in E \setminus E(R_\ell)$.

Let $F$ be the family of valid inequalities for model $F$ that can be expressed in a general form as:
\[ \sum_{\{i,j\} \in E} \alpha^j x^i_y \geq \beta^j, \quad t \in \mathcal{F}. \]  
(12)

Thus, using Eq. (11), inequalities (12) become the following inequalities for the SP model:

\[ \sum_{\{i,j\} \in E} \alpha^j \eta^i_{\mathcal{F}} \geq \beta^j, \quad t \in \mathcal{F}. \]  
(13)

2.2.1. The exact algorithm of Fukasawa et al. (2006)

Fukasawa et al. (2006) described an exact algorithm based on the SP model where the variables correspond to the set of \( q \)-routes, introduced by Christofides et al. (1981), while the constraints correspond to the set partitioning constraints (8), (9) and valid inequalities (13), such as rounded capacity inequalities, framed capacity, strengthened comb, multistar, partial multistar, generalized large multistar and hypotour inequalities, all presented in Lysgaard et al. (2004) for formulation \( F \).

A \((q,i)\)-path is a nonnecessarily elementary path, starting from the depot, visiting a set of vertices (without 2-vertex loops) of total demand equal to \( q \), and ending at vertex \( i \). Let \( f(q,i) \) be the cost of a least-cost \((q,i)\)-path; functions \( f(q,i) \) can be computed by using dynamic programming (DP) (see Christofides et al., 1981). A \( q \)-route is a \((q,0)\)-path of cost \( f(q,0) \).

Because the resulting formulation has an exponential number of both columns and rows, Fukasawa et al. used a column-and-cut generation (CCG) method to compute the lower bound and a branch-and-cut-and-price (BCP) algorithm to solve the CVRP. Their exact method decides at the root node, according to the best balance between running time and bound quality, to solve the CVRP either using the BC method of Lysgaard et al. (2004) or their BCP algorithm.

2.2.2. The exact algorithm of Baldacci et al. (2008)

Baldacci et al. (2008) proposed an exact algorithm based on model SP, strengthened by the following two types of valid inequalities.

2.2.2.1. Strengthened capacity inequalities. These inequalities are obtained by lifting the rounded capacity constraints of \( F \) expressed in the form of inequalities (13). Let \( R(S) \) be the index subset of routes visiting at least one customer of set \( S \subseteq \mathcal{S} \). The strengthened capacity inequalities are:

\[ \sum_{C \in R(S)} \xi^C_i \geq \left\lfloor q(S) / Q \right\rfloor, \quad \forall S \subseteq \mathcal{S}. \]  
(14)

2.2.2.2. Clique inequalities. Let \( H = (\mathcal{R}, \mathcal{C}) \) be the conflict graph where each vertex corresponds to a route and the edge set \( \mathcal{E} \) contains an edge \((i, j, \ell, \ell') \) if \( i, j, \ell, \ell' \in \mathcal{R}, j < \ell', \) such that \( R_i \cap R_{j} \neq \emptyset \). Let \( \mathcal{C} \) be the set of all cliques of \( H \).

Clique inequalities are:

\[ \sum_{C \in \mathcal{C}} \xi^C_i \leq 1, \quad \forall C \subseteq \mathcal{C}. \]  
(15)

Let \( SP \) denote the problem obtained by adding strengthened capacity and clique inequalities to problem \( SP \), and let \( LSP \) denote the LP-relaxation of \( SP \). Let \( u = (u_0, u_1, \ldots, u_\mathcal{M}) \) be the vector of dual variables associated with constraints (8) and (9), where \( u_0 \leq 0 \) and \( u_i \in \mathbb{R}, i \in \mathcal{V} \). Moreover, let \( \delta_s \geq 0, s \in \mathcal{S} \), and \( g_C \leq 0, C \subseteq \mathcal{C} \), be the dual variables of constraints (14) and (15), respectively.

The exact method of Baldacci et al. (2008) can be described as follows.

1. Solve relaxation \( LSP \), and let \( (u^*, v^*, g^*) \) be an optimal dual solution of \( LSP \) of cost \( z^{LB} \).
2. Define the reduced problem \( SP' \) resulting from \( SP \) as follows: (i) replace the route set \( \mathcal{R} \) with the largest subset \( \mathcal{R} \subseteq \mathcal{R} \) such that \( \mathcal{C}_i < z^{LB} - z^{'}, \), \( \ell \in \mathcal{R} \), where \( \mathcal{C}_i \) is the reduced cost of route \( \ell \) with respect to \( (u^*, v^*, g^*) \) and \( z^{UB} \) is a valid upper bound on the CVRP; (ii) add all constraints (14) and (15) whose associated slacks are not in the optimal basis of \( LSP \).
3. Solve problem \( SP' \) using a general purpose integer programming solver.

The effectiveness of this method relies on the quality of the dual solution \( (u^*, v^*, g^*) \) achieved as the size of subset \( \mathcal{R} \) depends on the gap \( z^{UB} - z^{'}. \)

The core of the algorithm of Baldacci et al. (2008) is the method for solving \( SP \). They propose to solve \( LSP \) using three CCG procedures, called \( H^1, H^2 \) and \( H^3 \), that produce three lower bounds \( L_{BP}, LB_1, LB_2 \) and \( LB_3 \) (such that \( LB_1 \leq LB_2 \leq LB_3 \)) corresponding to the costs of three different dual solutions of \( LSP \). The three procedures are executed in sequence, and the dual solution produced by procedure \( H^3 \) is used to generate the master problem of procedure \( H^{k+1} \), \( k = 1, 2 \).

The first two procedures \( H^1 \) and \( H^2 \) ignore clique inequalities (15) and use rounded capacity constraints instead of strengthened capacity inequalities (14), \( H^3 \) replaces the route set \( \mathcal{R} \) with the set of all \( q \)-routes whereas \( H^2 \) uses elementary routes instead of \( q \)-routes. The CCG method used by \( H^1 \) and \( H^2 \) differs from standard CCG algorithms based on the simplex as it uses a dual ascent heuristic to find a near-optimal dual solution of the master problem. \( H^3 \) is a CCG method based on the simplex to solve \( LSP \) including both inequalities (14) and (15), that inherits the master problem from \( H^2 \). In practice, \( H^3 \) is fast as it requires few iterations to converge to an optimal dual solution of \( LSP \).

A key component of the algorithm of Baldacci et al. (2008) is the procedure, called GENROUTE, that solves the pricing problem in \( H^2 \) and \( H^3 \) and generates the final reduced problem \( SP' \).

Let \( P \) be the set of all elementary paths of minimum cost from the depot such that \( (Q(P) \in \{ Q \}) + q_{BP}, \forall \mathcal{P} \in \mathcal{P} \), where \( Q(P) = \sum_{c \in SP, y \in \mathcal{P}} \sigma(P) \) and \( V(P) \) represent the load, the terminal customer and the subset of visited customers of path \( P \), respectively.

GENROUTE is a two-phase procedure based on the observation that every feasible route can be obtained by combining a pair of paths \( P, P' \in \mathcal{P} \) such that: (a) \( \sigma(P) = \sigma(P') \); (b) \( V(P) \cap V(P') = \emptyset \); (c) \( q(P) + q(P') < Q + q_{BP} \). GENROUTE uses bounding functions, based on the q-path relaxation, to limit the size of the path set \( \mathcal{P} \), by avoiding the generation of paths that cannot be in any optimal CVRP solution and an algorithm for generating the routes which avoids the enumeration of all path pairs.

2.2.3. The exact algorithm of Baldacci et al. (in press)

Baldacci et al. (in press) extended the exact method of Baldacci et al. (2008) to solve the CVRP and VRPTW by means of the following improvements.

1. \( qg \)-route relaxation. The \( qg \)-route relaxation is a new state-space relaxation that improves the \( q \)-path and \( t \)-path relaxations proposed for the CVRP and VRPTW, respectively. This relaxation provides \( qg \)-routes, that are used as an alternative to \( q \)-routes in procedure \( H^3 \) and in computing better bounding functions used in procedure GENROUTE. The \( qg \)-path relaxation consists of partitioning the set of all possible \( q \)-paths ending at vertex \( i \) according to a mapping function that associates with each \( q \)-path a subset \( NG \) of the vertices visited that depends on the order in which they are visited.

Let \( N_i \subseteq V \) be a set of selected customers for vertex \( i \) (according to some criterion) such that \( N_i \cap N_j \subseteq \Delta(N_i), \) where \( \Delta(N_i) \) is a parameter. For a given path \( P = \{ 0,i_1, \ldots, i_k \} \), let \( \Pi(P) \) be the subset of \( V(P) \) containing customer \( i_k \) and every customer \( i_r, r = 1, \ldots, k - 1, \) of \( P \) that belongs to all sets \( N_{i_1}, \ldots, N_{i_k} \). An \( ng \)-path \( (NG, q, i) \) is a nonnecessarily elementary path \( P = \{ 0,i_1, \ldots,i_{k-1},i_k \} \) starting from the depot, visiting a subset of
customers of total demand equal to \( q \) such that \( \mathbf{NG} = \Pi(P) \), ending at customer \( q \), and such that \( i_q \neq \Pi(P) \), where \( P = (0, i_1, \ldots, i_k) \). Let \( f(\mathbf{NG}, q,i) \) the cost of a least-cost \( ng \)-path \((\mathbf{NG},q,i)\). Any \((\mathbf{NG},q,0)\)-path is called ng-route. Functions \( f(\mathbf{NG},q,i) \) can be computed using DP recursions.

2. **Subset-Row (SR3) inequalities.** Jepsen et al. (2008) introduced Subset-Row (SR3) inequalities for the VRPTW. SR3s represent a subset of clique inequalities. Let \( C \subseteq \{C \subseteq V : |C| = 3\} \) be the subset of all customer triplets and \( \mathcal{R}(C) \) be the subset of routes serving at least two customers in \( C \). Subset-Row (SR3) inequalities are:

\[
\sum_{(i,j) \in \mathcal{R}(C)} u_{ij} \leq 1, \quad \forall C \in \mathcal{C}.
\]

(16)

3. **Weak Subset-Row (WSR3) inequalities.** WSR3s are a weaker version of SR3s. Given \( C \in \mathcal{C} \), the route set \( \mathcal{R}(C) \) contains only those routes traversing at least an edge \((i,j)\) with \( i, j \in C \). WSR3 dual variables can be easily considered in solving the pricing problem and in computing the bounding functions used by GENROUTE. The SR3s and, thus, the WSR3s are separated by complete enumeration. Both SR3s and WSR3s are used instead of clique inequalities.

4. **A new pricing strategy involving multiple dual solutions.** Baldacci et al. (in press) propose a new algorithm, more efficient than GENROUTE, to generate routes of negative reduced costs in \( H^2 \) that also uses the dual solution achieved by \( H^2 \) to eliminate routes that cannot be in any optimal solution. Such improvement stabilizes the CCG procedure based on the simplex and improves the final lower bound achieved by \( H^2 \).

### 2.3. Computational comparison of exact procedures for the CVRP

In this section, we report a computational comparison of the results obtained by Lysgaard et al. (2004) (hereafter called LLE), Fukasawa et al. (2006) (FLL) and the two algorithms of Baldacci et al. (2008) (BCM) and Baldacci et al. (in press) (BMR), on six well-known classes of CVRP instances from the literature, called A, B, E, F, M and P, and available at http://branchandcut.org/VRP/data.

The algorithm of BMR was run on an IBM Intel Xeon X7350 Server (2.93 GHz–16 GB of RAM). According to SPEC (http://www.spec.org/benchmarks.html), BMR machine is three times faster than the Pentium 4 2.6 GHz PC of BCM and the Pentium 4 2.4 GHz PC of FLL and 10 times faster than the Intel Celeron 700 MHz PC of LLE.

Table 1 reports, for each class, the name (Class), the number of instances (\( NP \)) and, for each exact method, the number of instances solved to optimality (\( Opt \)), the average percentage deviation of the lower bound (\%LB) and the average computing time in seconds (\( Time \)). For FLL, column \( \text{Opt}_{\text{ac}} \) reports the number of instances solved to optimality by using the BC of Lysgaard et al., and column \( \text{Opt}_{\text{ac}} \) reports the number of instances solved by their BCP. The last two lines of Table 1 report the total number of instances solved by each method and the averages of lower bounds and computing times.

### Table 1

<table>
<thead>
<tr>
<th>Class</th>
<th>BMR</th>
<th>BCM</th>
<th>FLL</th>
<th>LLE</th>
</tr>
</thead>
<tbody>
<tr>
<td>( NP )</td>
<td>( Opt )</td>
<td>%LB</td>
<td>( Time )</td>
<td>( Opt )</td>
</tr>
<tr>
<td>A</td>
<td>22</td>
<td>22</td>
<td>99.9</td>
<td>30</td>
</tr>
<tr>
<td>B</td>
<td>20</td>
<td>20</td>
<td>99.9</td>
<td>67</td>
</tr>
<tr>
<td>E-M</td>
<td>12</td>
<td>9</td>
<td>99.8</td>
<td>303</td>
</tr>
<tr>
<td>F</td>
<td>12</td>
<td>2</td>
<td>100.0</td>
<td>164</td>
</tr>
<tr>
<td>P</td>
<td>24</td>
<td>24</td>
<td>99.8</td>
<td>85</td>
</tr>
<tr>
<td>Avg</td>
<td>99.9</td>
<td>92</td>
<td>72</td>
<td>99.7</td>
</tr>
<tr>
<td>Tot</td>
<td>81</td>
<td>77</td>
<td></td>
<td>72</td>
</tr>
</tbody>
</table>
Reachability cuts with time windows (TSPTW) for the set researchers considered the 2-path inequalities that consist of finding a number of VRPTW routes of negative reduced cost with respect to the duals of the integer solution. The key component of these algorithms is the either branch-and-price (BP) or BCP algorithms to find an optimal solution. The new labelling algorithm has proven to be a key component of these algorithms.

The separation algorithm consists of solving a VRPTW where only the customers in \( S \) need to be serviced and the objective is to minimize the number of vehicles used. For this reason, most researchers considered the 2-path inequalities that consist of finding any subset \( S \subseteq \mathcal{S} \), such that \( q(S)/Q = 1 \) and in solving a TSP with time windows (TSPTW) for the set \( S \cup \{0\} \). When the TSPTW is infeasible, then \( k(S) = 2 \) provides a valid 2-path inequality for \( S \).

These inequalities provide better lower bounds but increase the complexity of the pricing problem. The pricing problem is solved to optimality by using standard label setting techniques where each SR3 inequality is represented by an additional variable. To improve the performance of the label-setting algorithm, they introduced a modified dominance criterion that handles the reduced cost calculation in a reasonable way. Moreover, they attempted to solve the pricing problem heuristically. If no route with negative reduced cost is found, then the pricing is solved to optimality. The computational results indicate that the algorithm of Jepsen et al. (2008) outperforms those of Irnich and Villeneuve (2006) and Chabrier (2006) and solves eight previously unsolved instances. However, the algorithm did not succeed in solving four instances previously solved by different authors.

The BCP of Jepsen et al. (2008) was improved by Desaulniers et al. (2008) by adding both SR3 and generalized k-path inequalities and using a tabu search heuristic, before using DP, to rapidly generate negative reduced cost routes. Their method outperforms all other algorithms, remarkably decreasing the computational time on Solomon instances with 100 customers, and solving 5 of the 10 open Solomon instances. The authors do not report any evidence of the performance of their method in solving the Solomon instances with 25 and 50 customers.

The exact method of Baldacci et al. (in press) described in Section 2.2.3 for the CVRP also solves the VRPTW by simply using different route relaxations to consider the time window constraints. These route relaxations are based on the \((t,i)\)-path relaxations.

A \((t,i)\)-path is a non-necessarily elementary path, without 2-vertex loops, starting from the depot at time \( e_0 \), visiting a set of customers (even more than once) within their time windows, and ending at vertex \( i \) at time \( e_i \in I_i \).

Let \( f(t) \) be the cost of a least-cost \((t,i)\)-path. A \( t \)-route, for a given \( e_0 \leq t \leq b_0 \), is defined as the \((t,0)\)-path of cost \( f(t,0) \). Functions \( f(t) \) can be computed using DP (see Christofides et al., 1981).

A \((NG,t,i)\)-path is a non-necessarily elementary path \( P = (0,i_l_1,...,i_k-1,i_k) \) starting from the depot at time \( e_0 \), visiting a subset of customers (even more than once) within their time windows such that \( NG = \Pi(P) \), ending at customer \( i_k \) at time \( e_k \), and such that \( i_k \notin \Pi(P) \), where \( P = (0,i_l_1,...,i_k-1) \).

Let \( f(NG,t) \) be the cost of a least-cost \((NG,t,i)\)-path. The ng-routes for the VRPTW corresponding to the \((NG,t,i)\)-path \( e_0 < t \leq b_0 \).

### Table 2

<table>
<thead>
<tr>
<th>Class</th>
<th>( n )</th>
<th>( NP )</th>
<th>Solved</th>
<th>Time</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td>BMR</td>
<td>JPS</td>
</tr>
<tr>
<td>C2</td>
<td>50</td>
<td>8</td>
<td>7</td>
<td>n.a.</td>
</tr>
<tr>
<td>RC2</td>
<td>50</td>
<td>8</td>
<td>7</td>
<td>n.a.</td>
</tr>
<tr>
<td>R2</td>
<td>50</td>
<td>11</td>
<td>9</td>
<td>n.a.</td>
</tr>
<tr>
<td>C1</td>
<td>100</td>
<td>9</td>
<td>9</td>
<td>9</td>
</tr>
<tr>
<td>RC1</td>
<td>100</td>
<td>8</td>
<td>8</td>
<td>8</td>
</tr>
<tr>
<td>R1</td>
<td>100</td>
<td>12</td>
<td>12</td>
<td>12</td>
</tr>
<tr>
<td>C2</td>
<td>100</td>
<td>8</td>
<td>7</td>
<td>8</td>
</tr>
<tr>
<td>RC2</td>
<td>100</td>
<td>8</td>
<td>5</td>
<td>6</td>
</tr>
<tr>
<td>R2</td>
<td>100</td>
<td>11</td>
<td>10</td>
<td>4</td>
</tr>
</tbody>
</table>

\[
\sum_{i \in R} b_i(S) \equiv k(S), \quad \forall S \subseteq \mathcal{S}. \tag{17}
\]
Table 2 reports the class name (Class), the number of customers (n), the number of instances (NP), the number of instances solved by each of the three methods (Solved) and the average computing time in seconds (Time) (n.a. means data is not available).

The table shows that BMR solved all but one Solomon instance and closed four open instances. Moreover, BMR outperforms JPSP and DHL: all instances solved by the other methods were solved by BMR and the average time is significantly lower. Instances of classes C2, RC2 and R2 involving 100 customers are more difficult than instances of classes C1, RC1 and R1 of the same dimension as they feature wide time windows.

4. Conclusions

In the last decade, some innovative exact approaches for vehicle routing problems have been proposed, producing a significant improvement on the size of the instances that can be solved to optimality. Indeed, these algorithms have brought more than one hundred the number of customers that may be handled. The key factor of the success of these approaches is the effective combination of the set partitioning formulation with families of cuts into column generation based algorithms. This approach has significantly improved the quality of the lower bounds that are now very close to the optimal solution values. Furthermore, set partitioning based approaches proved quite general as they are easily able to incorporate additional constraints arising in practical applications.

References


